

To Be Proactive or Not: A Framework to Model Cyber Maneuvers for Critical Path Protection in MANETs

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Outline

- Background
 - Cyber maneuvers in tactical MANETs
- Framework
 - Models
 - Optimization approach
- Evaluation and simulation results
- Conclusions



Tactical MANETs

- Mobile Ad-Hoc Network (MANET)
 - infrastructure-less network of mobile wireless devices for military operations



Goals vs Issues in Cyber Missions

- Issues / Constraints:
 - Limited energy budget
 - Limited power/bandwidth
 - Distributed deployed in battlefields, may be easy to be compromised by cyber attacks

We must optimally design/coordinate cyber maneuvers to achieve security goals under constraints!

- To achieve successful army operations:
 - Protecting a critical path
 - Prolonging the network lifetime
 - Securing critical nodes

Cyber Maneuvers

- Cyber maneuver
 - an action in the cyber space towards achieving the goal in a mission
 - e.g., software upgrade, patching, node isolation/blocking, ...
- Reactive or Proactive
 - reactive: face security issues then solve!
 - E.g., traditional intrusion detection
 - proactive: prevent security issues from happening (now and in the future)
 - e.g., MTD.

Our Scenario and Objective

- In a MANET deployed in adversary environment
 - Nodes can be affected by virus from an attacker because of new software vulnerability
 - Goal: Make sure a critical path is always protected! Should we be proactive or not?
 - Be proactive: immediately patch a vulnerable node.
 - Be reactive: patch a vulnerable node when it faces threats



Our Analytical Framework

- A new framework to model the effectiveness and costs of cyber maneuvers, it integrates
 - Network model
 - Attack model
 - Cyber maneuver model
 - Cost model
 - Optimization framework

Network and Attack Scenario

- MANET: *n* nodes
 - Node 1: the attacker that infect other nodes.
 - Node n: patching node that performs a maneuver on nodes,
 e.g., patching an infected node
 - Assumption: patching node knows all info (e.g., node/link states)
 - Nodes 2-n: legitimate nodes that can be infected, patched.



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Node States and Capabilities



Example: Node Capability



Cyber Maneuvers

• Set of cyber maneuvers



- No Action
- Patch → Completely upgrade a node's software
- Software Heal → partly recover the routing function
- Node Block → completely disable a node

Node State Transition



Cost Model

- Energy Cost in MANETs
 - A cyber maneuver costs energy at all involved nodes.
 - Patch > Software Heal > Node Block > No Action



Optimization Goals

- Lots of objectives, e.g.:
 - All nodes on the path must not be infected;
 - The overall capability of the path (i.e., the sum of capabilities of all nodes on the path) should be maximized;
 - The overall capability of the network (i.e., the sum of capabilities of all nodes in the network) should be maximized;
 - The cost to protect such a path should be minimized.
- Cannot be all met at the same time!

Our Strategy

- Maximize one objective: (primary focus)
 maximize the lifetime of a critical path
- Add multiple constraints:
 - E.g., the total capability in the network, on the path, the cost of the maneuver.
- Based on two views:
 - Current view (cannot predict the future).
 - Statistical view (can somehow predict the future)
 - e.g., statistical consumption of energy, node mobility, ...

Our Formulation I

 Based on current view of the network: have all node info (e.g., remaining energy, link rate), but no future info (e.g., who nodes will move)



Solution

- Indications:
 - defer cyber maneuver (i.e., choose No Action) as much as possible unless we have to act (when the constraints do not hold)
 - Because we only have the current view, and cannot predict the future.
 - Try not to be proactive unless we have to!

Algorithm 1 : Optimization based on Current View.

Given: Arrange maneuver set \mathcal{M} in the order from maneuvers with lowest cost to highest cost.

repeat

Get the next maneuver m from \mathcal{M} : Compute the overall cost $c_{m,q}$; if $M_m(S_{x_y}) \notin \mathcal{S}^*$ for some $y \in [1, Y]$ then continue; end if if $c_{m,q} > c^*$ or not energy-feasible then fail: end if Compute path capability $C_{path}^{est} = \Sigma_{y=1}^{Y} C(s_{x_y}^*);$ Compute network capability $C_{network}^{est} = \sum_{i=2}^{n-1} C(s_i^*);$ if $C_{path}^{est} \ge C_{path}^*$ and $C_{network}^{est} \ge C_{network}^*$ then output the optimal maneuver m; end if until All maneuvers are iterated.

Formulation II

- Based on statistical view of the network:
 - Node distribution, mobility statistics, energy consumption



Simulation Setups

- A MANET:
 - Network size: a 1000-meter by 1000-meter region.
 - Node setups: Transmission range of 100 meters, uniformly distributed with independent mobility.
 - Energy mode: the energy consumption is a linear function of the number of traffic transmissions of each node.
 - Critical path: we randomly choose two nodes as the source and the destination
 - Attack and defense:
 - There exists an adversary in the network that attempts to infect other nodes as long as they meet.
 - The patching node aiming to make the best decision to maneuver other nodes in the network in order to maximize the lifetime of the critical path between the source and the destination.

Node States and Maneuvers



Result I

• Average capability on the critical path



Result II



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Result III



Result IV

• If there is an error in statistic info



Conclusions

- A framework to model cyber maneuvers
 - Easily adopt more node states, maneuvers, cost models, ...
- Accurate statistical info is a key enabler for proactive cyber maneuvers for critical path protection
 - If we only have current view, defer proactive strategies
 - If we have sufficient statistical info, choose the best proactive strategies based on the optimization framework.
 - Wrong statistical info may lead to worse performance
- More to improve:
 - Information collection.
 - Trust on a path.
 - Fine-grained statistical error analysis.

